

Cricket Rules:

The general rules will be followed in accordance to the ICC- International Cricket Council 20, One Day International game.

General Rules:

- The total number of over's shall be 12 in the leagues and 15 in the semis as well as the finals.
- The total number of players shall be 15 including the captain.
- The captain shall write the name of 4 substitute fielder if in case of injury of the listed 11 players in agreement with the referee.
- In a single innings, each of the bowlers can bowl a maximum of only 3 over's in the league and 4 over's in the semis and finals.
- If a bowler ever delivers a ball overstepping the popping crease, it is a no-ball. The batting team gets one run for the ball and the next delivery is a free hit. In other words, in the next ball, the batsmen can only be dismissed through a run out.
- If either of the umpires believes that a team is wasting time, he can award a five-run penalty, at his own discretion.
- In a normal game, the interval lasts for 10 minutes.
- In each cricket match, one short-pitched ball is allowed per over.
- To calculate a team's net run rate, the average runs per over scored by that team is deducted from the average runs per over scored against it.
- The fielding team has to start bowling its 12th over within 72 minutes. If it fails to do so, extra six runs will be added to the batting team's score, for every whole over bowled after the 72 minute-mark. In case the umpire believes that the batting team is wasting time, he may add more time to this.

*Management decision is the final decision & has the right to make changes if needed.